

Noise vs quantum algorithms



Yihui Quek

MIT → EPFL

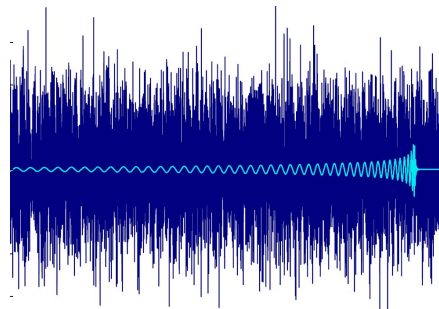


quekpottheories

EPFL

Noise is the defining characteristic of NISQ computation!

Example: Google's fidelity for their 2019 quantum advantage demonstration was just 0.002.

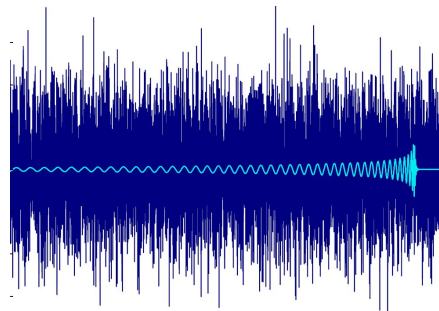


Can we compute with noisy devices?

= can we extract any signal from quantum noise?

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Can we compute with noisy devices?

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This talk is about **going beyond conventional wisdom** regarding this question.

Conventional wisdom

Can quantum computation be made robust against errors?

~1999 [Shor, Aharonov, Ben-Or ++]: **YES, in theory** – can do quantum error correction if noise is low enough!

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~2020 [Some people including me]: **In that case, NO** (see next slide)

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~2020 [Some people including me]: **In that case, NO** (see next slide)

~ 2024/2025 [This talk]: **But what about NISQ+?**

Depolarizing noise is certifiably bad news

(if you cannot error correct)

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Limitations of optimization algorithms on noisy quantum devices

[Daniel Stilck França](#) ✉ & [Raul García-Pe](#)

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Noise-induced barren plateaus in variational quantum algorithms

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Exponentially tighter bounds on limitations of quantum error mitigation

[Yihui Quek](#) , [Daniel Stilck França](#), [Sumeet Khatri](#), [Johannes Jakob](#)

[Meyer](#) & [Jens Eisert](#) 

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Limitations of optimization algorithms on quantum devices

[Daniel Stilck França](#) 

And all because of this
one weird fact!

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tighter bounds on quantum error

, [Sumeet Khatri](#), [Johannes Jakob](#)

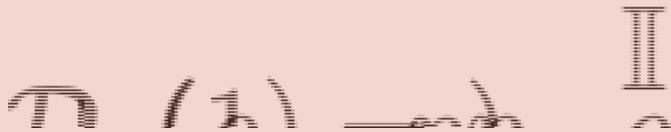
Depolarizing noise increases entropy!

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Depolarizing noise

acts on *each* qubit

as:



Maximally-mixed state I ~ uniform distribution on a single bit.

Contains no information; maximally entropic!

Depolarizing noise increases entropy rapidly!

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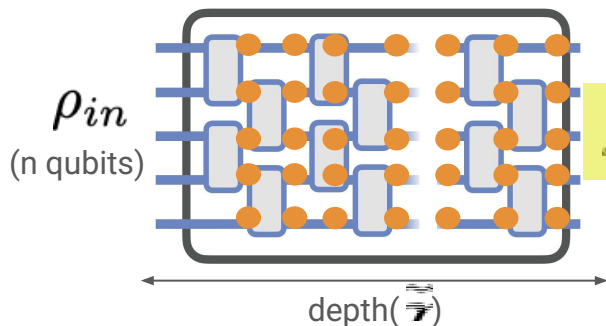


● = single-qubit noise

Maximally-mixed state $\frac{I}{2}$ ~ uniform distribution on a single bit.

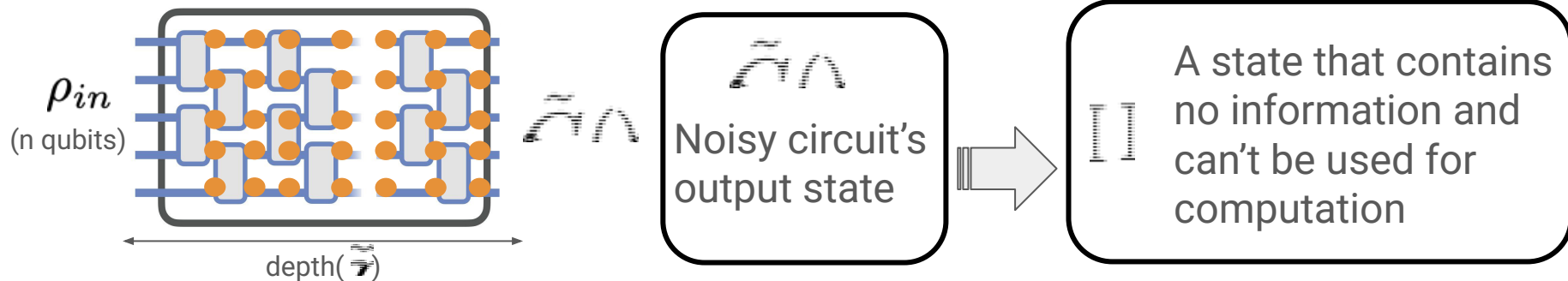
Contains no information, maximally entropic!

'Gate-based' noise in a circuit: noise acts after every gate!

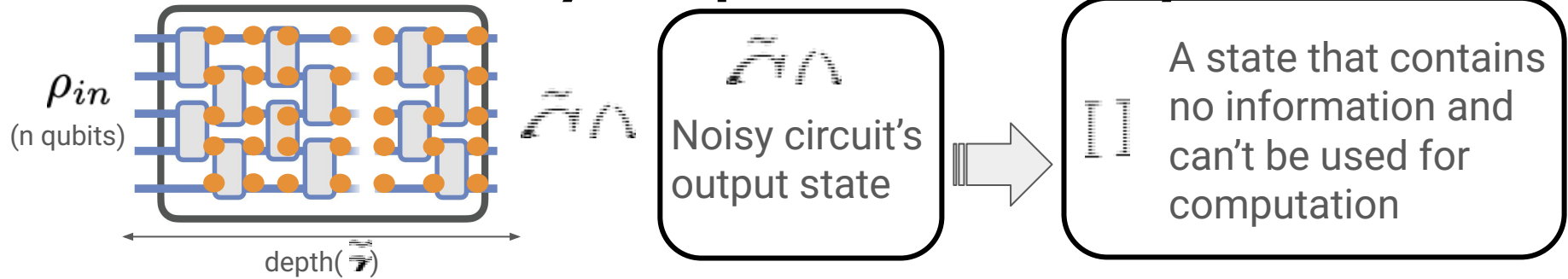


What state does this circuit output?

As circuit depth increases:



As circuit depth increases, depolarizing noisy circuit eventually outputs maximally-mixed state



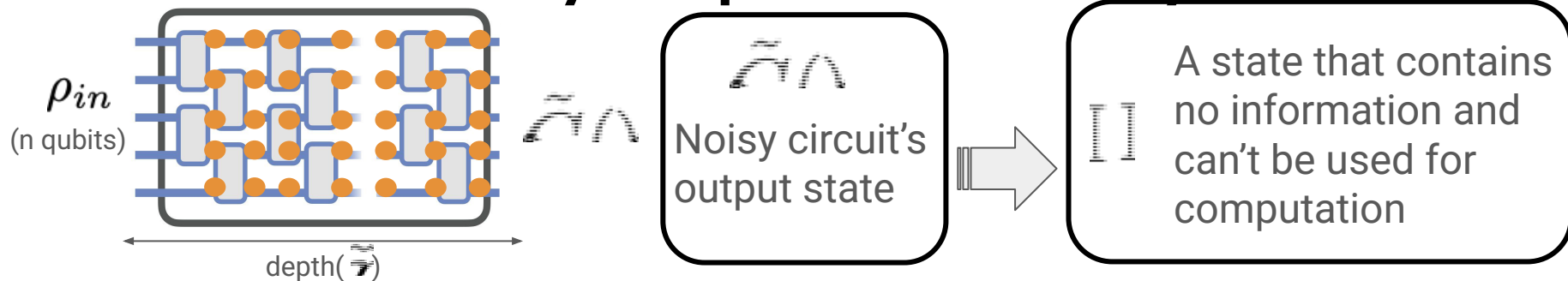
How fast do they converge?

$$\|\tilde{\rho} - \frac{I}{2^n}\|_1$$

The equation shows the trace norm distance between the output state $\tilde{\rho}$ and the maximally-mixed state $\frac{I}{2^n}$. The expression is followed by a question mark, indicating the goal is to bound this distance.

Trace norm – measures how ‘far apart’ states are.

As circuit depth increases, depolarizing noisy circuit eventually outputs maximally-mixed state

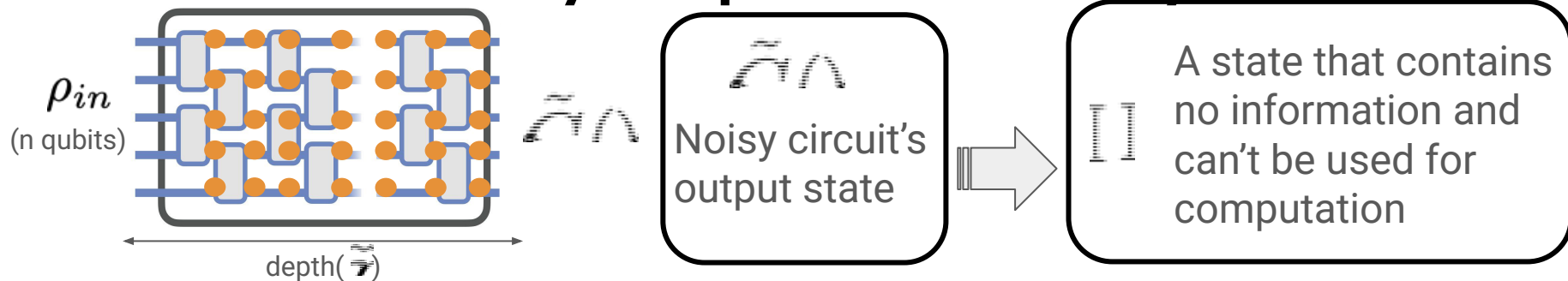


How fast do they converge?

$$\|\tilde{\rho} - \frac{I}{2^n}\|_{\text{tr}} \leq c \cdot \left(\frac{1}{2}\right)^{\text{depth}(\tilde{C})} \quad \text{for any } \rho_{in}, \text{ any } \epsilon, c < 1$$

Convergence in log depth for *all* circuits :(

As circuit depth increases, depolarizing noisy circuit eventually outputs maximally-mixed state



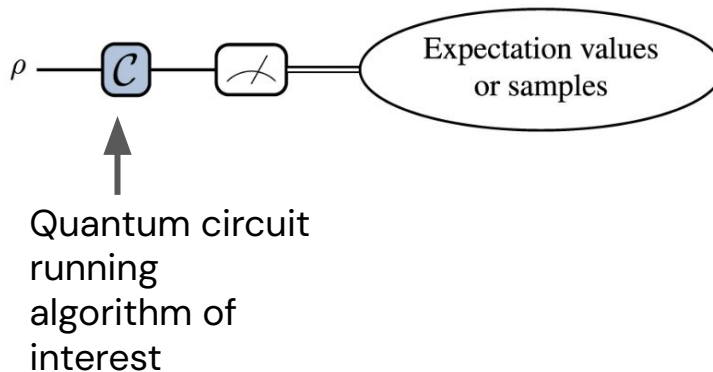
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Convergence in log depth for *all circuits* :(
Huge problem for quantum advantage!

What is error mitigation?

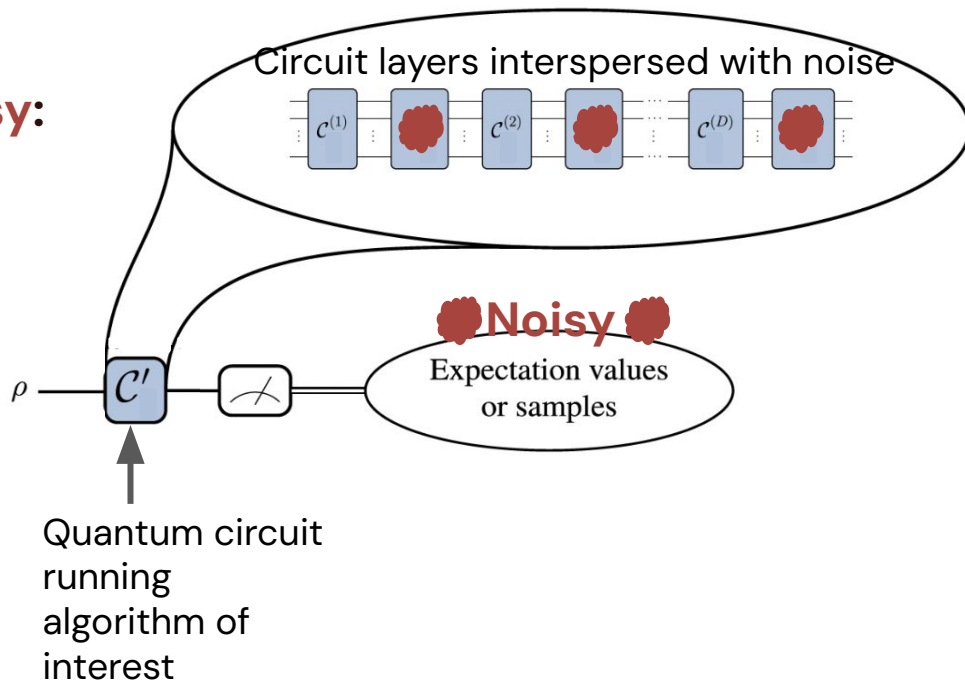
In a world with noiseless quantum computers:



What is error mitigation?

In the real world, C is **noisy**:

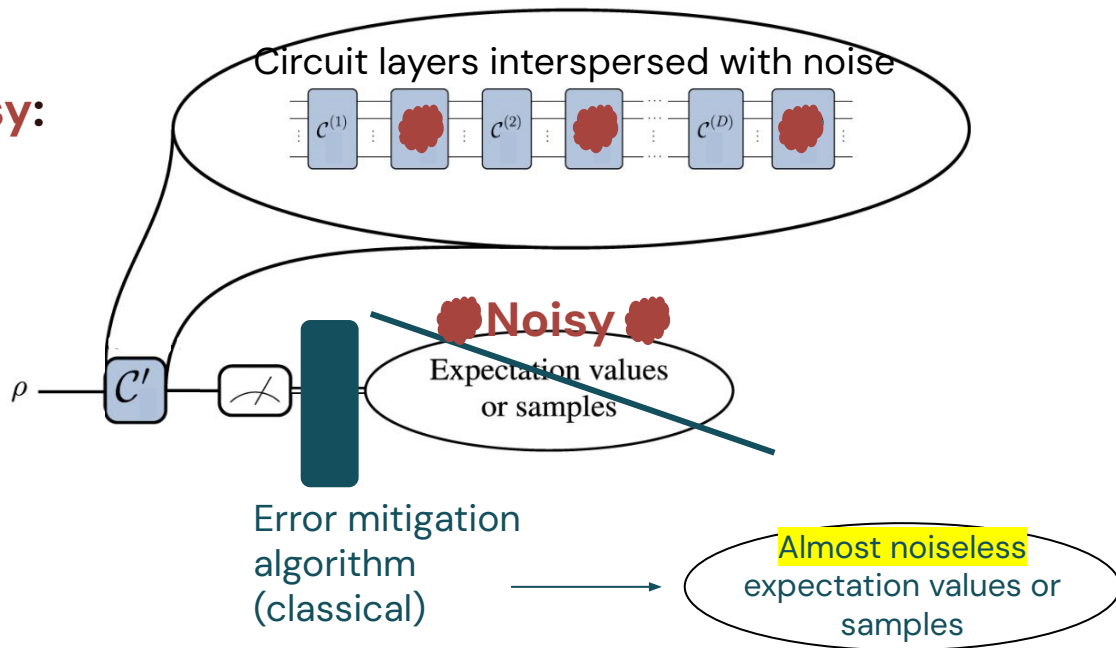
- qubit decoherence
- gate errors



What is error mitigation?

In the real world, C is **noisy**:

Proposal: revert the effect of noise on the computation result, with classical post-processing.

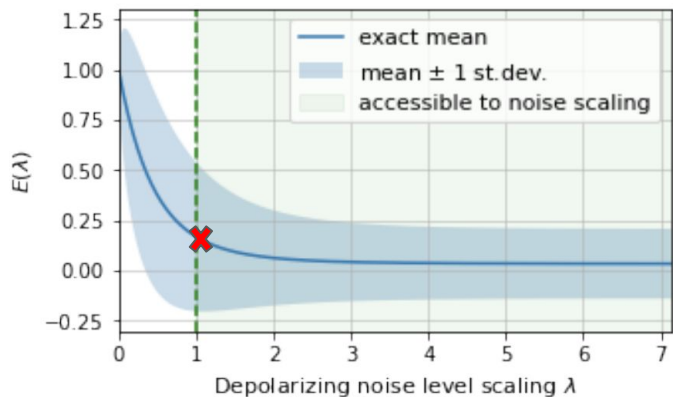


Example of error mitigation protocol

Zero-noise extrapolation:

- 1) Run the circuit of interest at amplified noise level λ (call this).
- 2) Measure

$$\langle E \rangle_{\lambda} = \langle \psi | U_{\lambda} | \psi \rangle$$



Plot taken from Giurgica-Tiron et al,
2020 IEEE International Conference on
Quantum Computing and Engineering
(QCE)

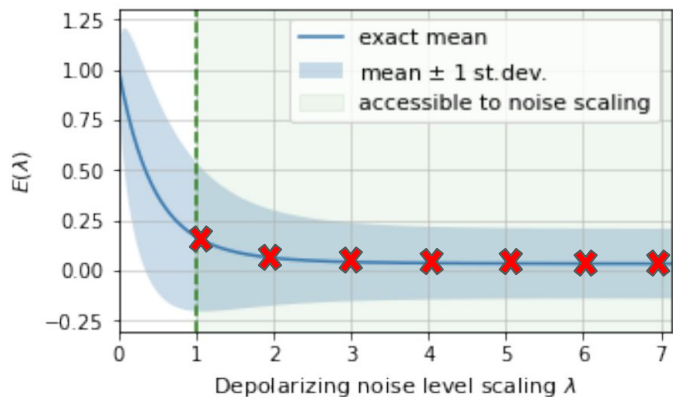
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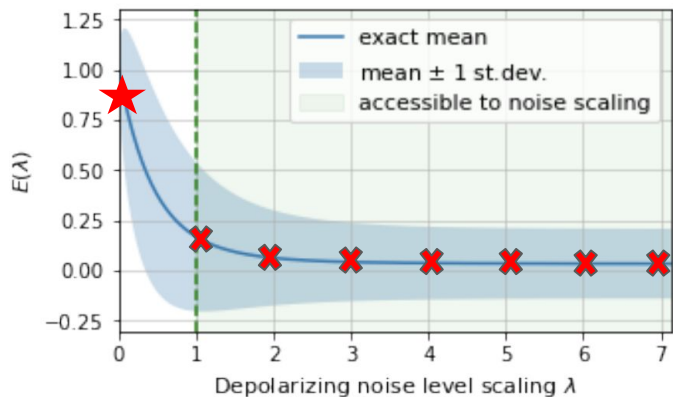
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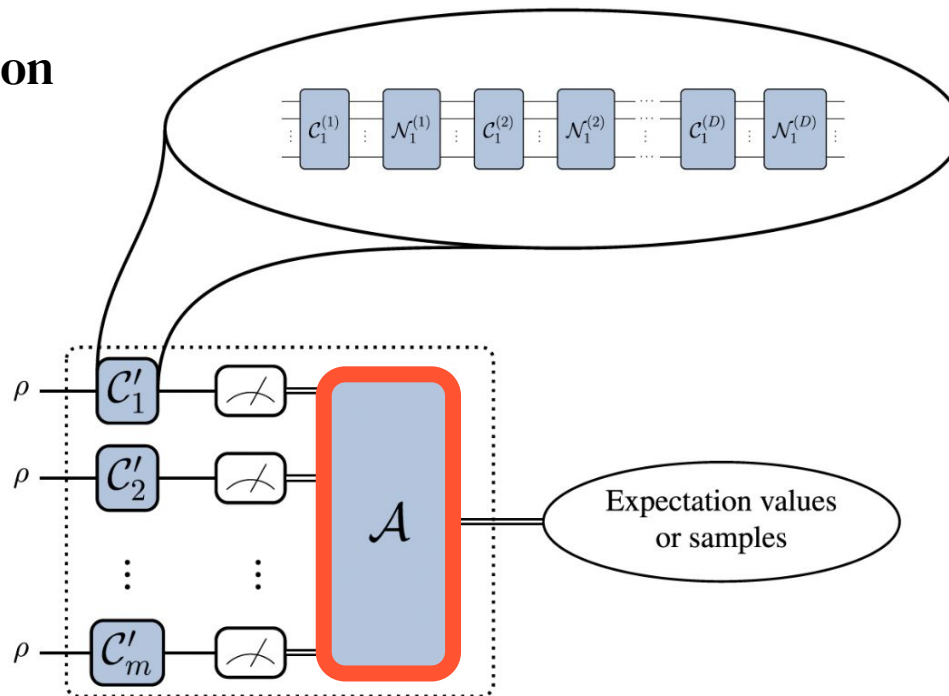
- 3) Repeat steps 1, 2 for different λ .
- 4) Output the extrapolated value



Plot taken from Giurgica-Tiron et al, 2020 IEEE International Conference on Quantum Computing and Engineering (QCE)

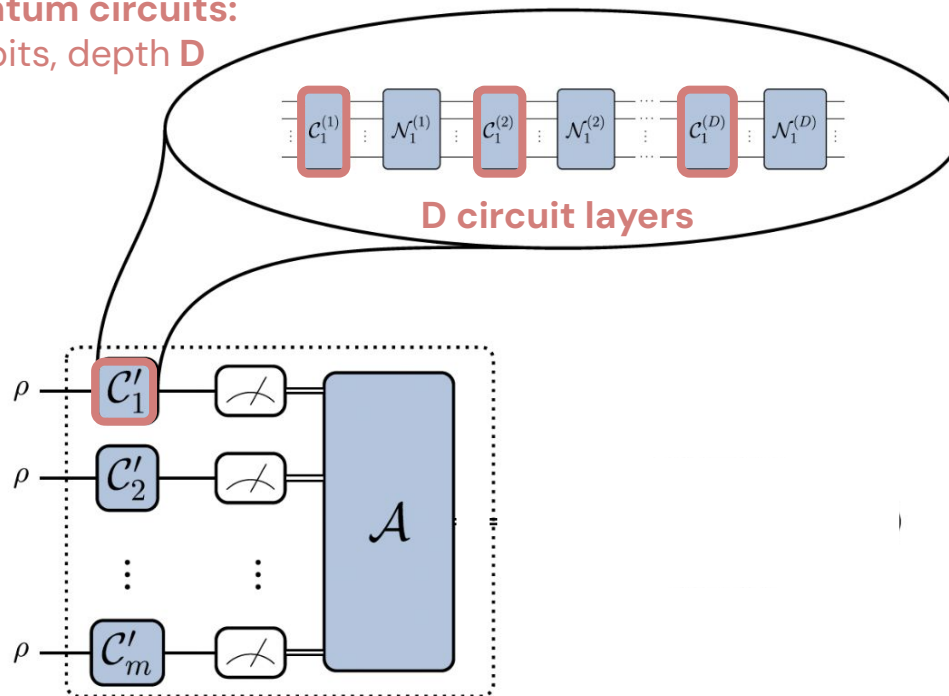
Our model of error mitigation

\mathcal{A} = error mitigation algorithm



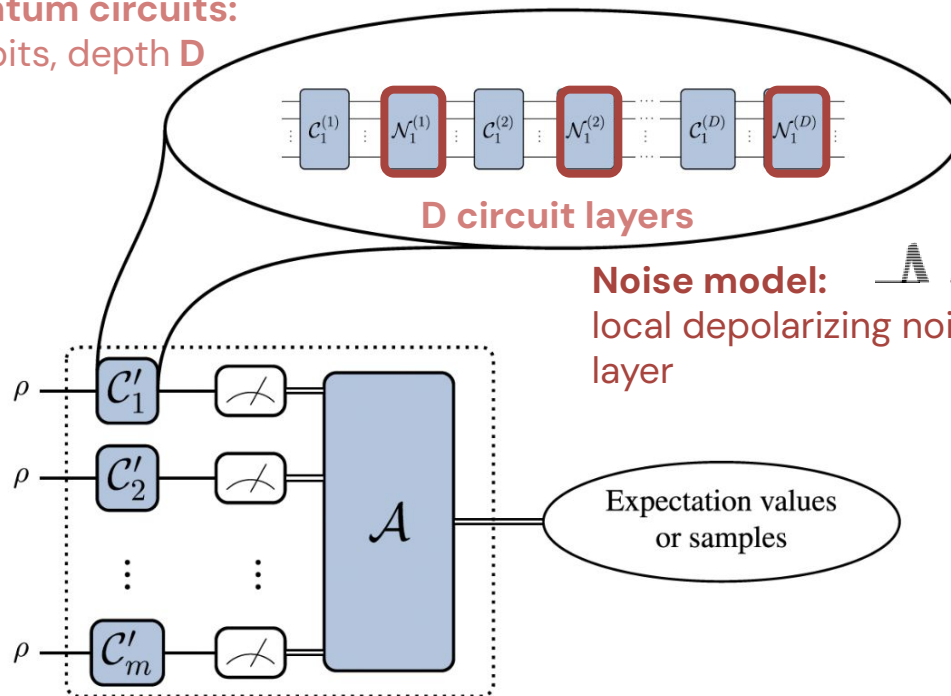
Our model of error mitigation

Quantum circuits:
 n qubits, depth D



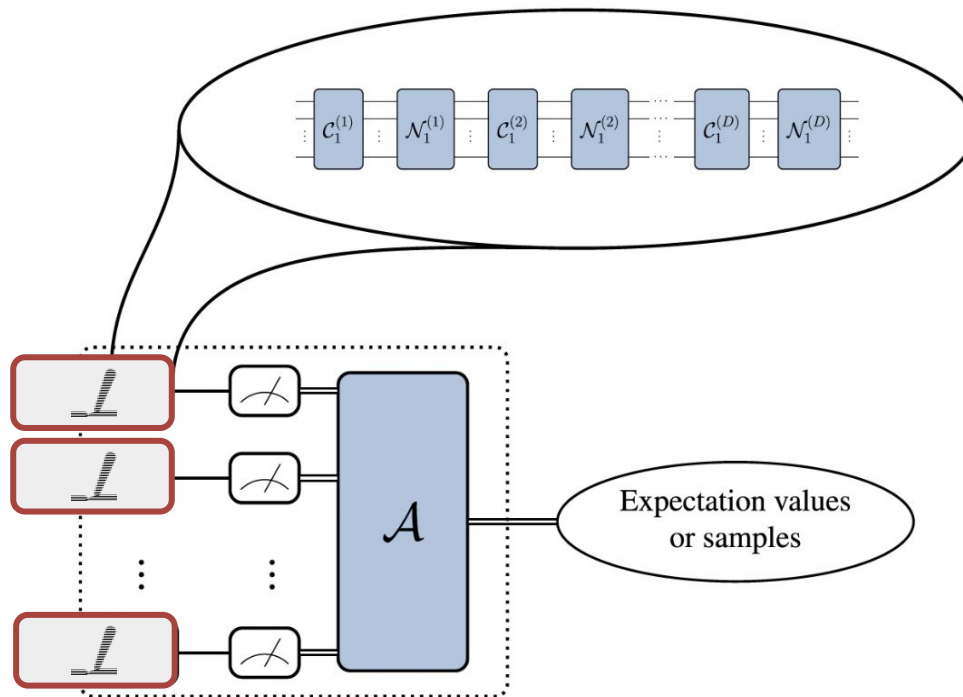
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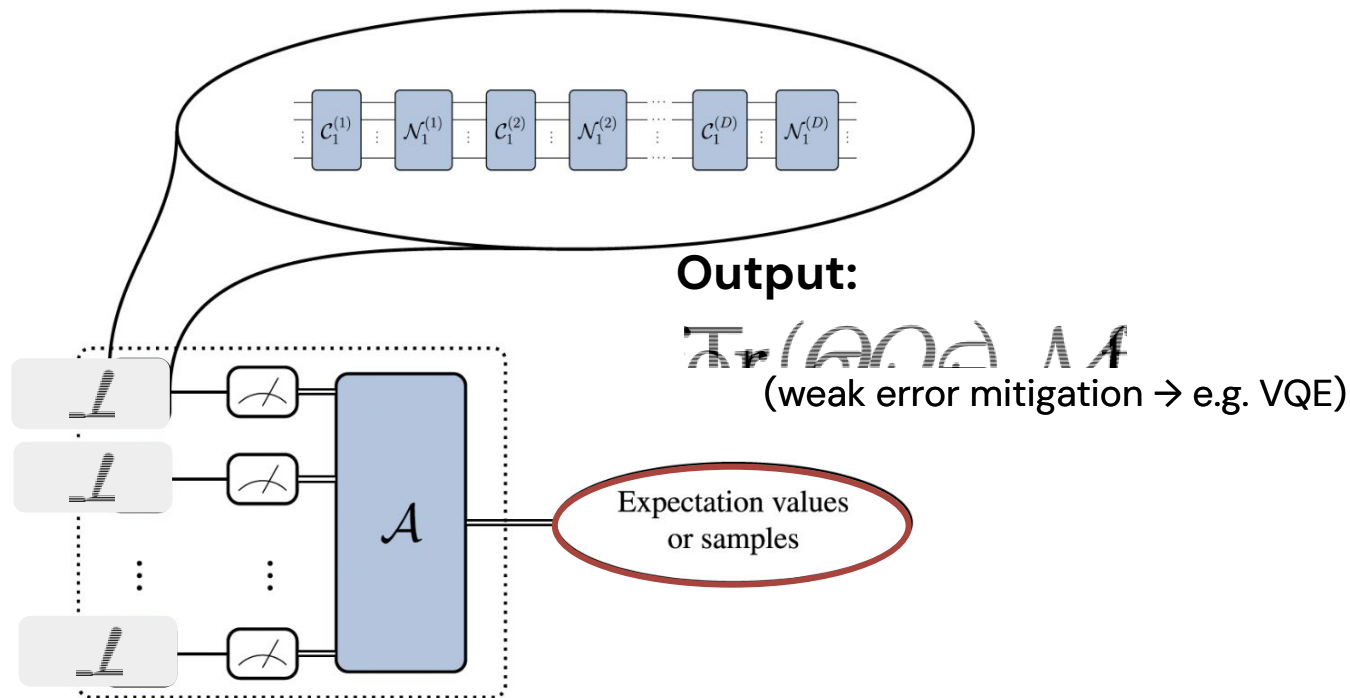


Input to \mathcal{A}

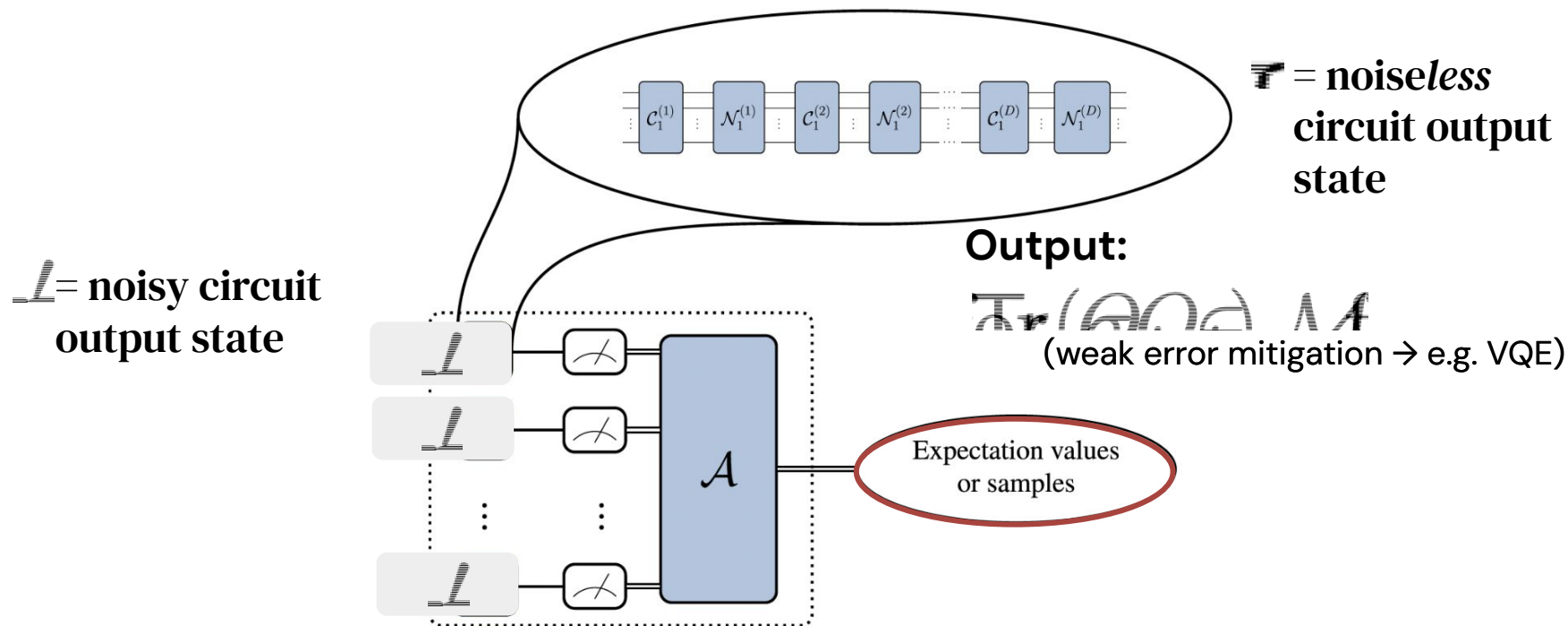
Input:
Copies of \mathcal{I}
output by
circuits with
depolarizing
noise of
strength p



Output of \mathcal{A}

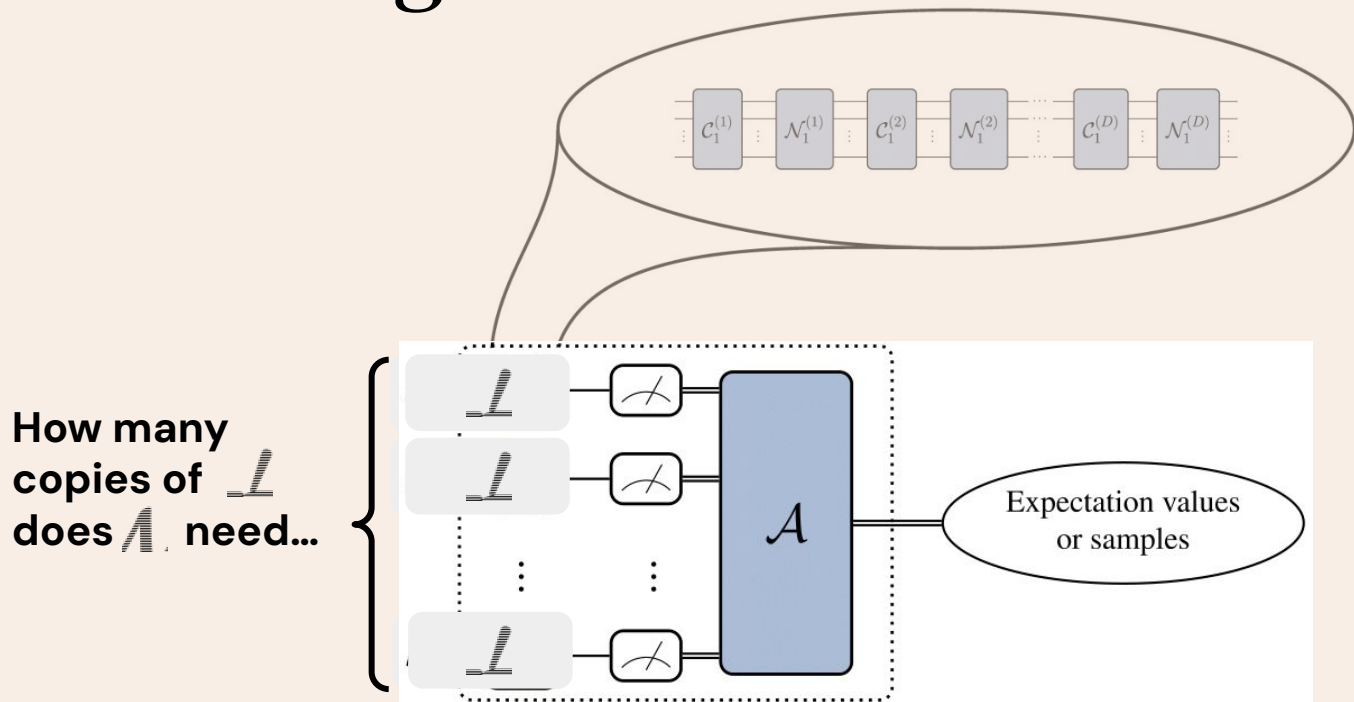


Output of \mathcal{L}



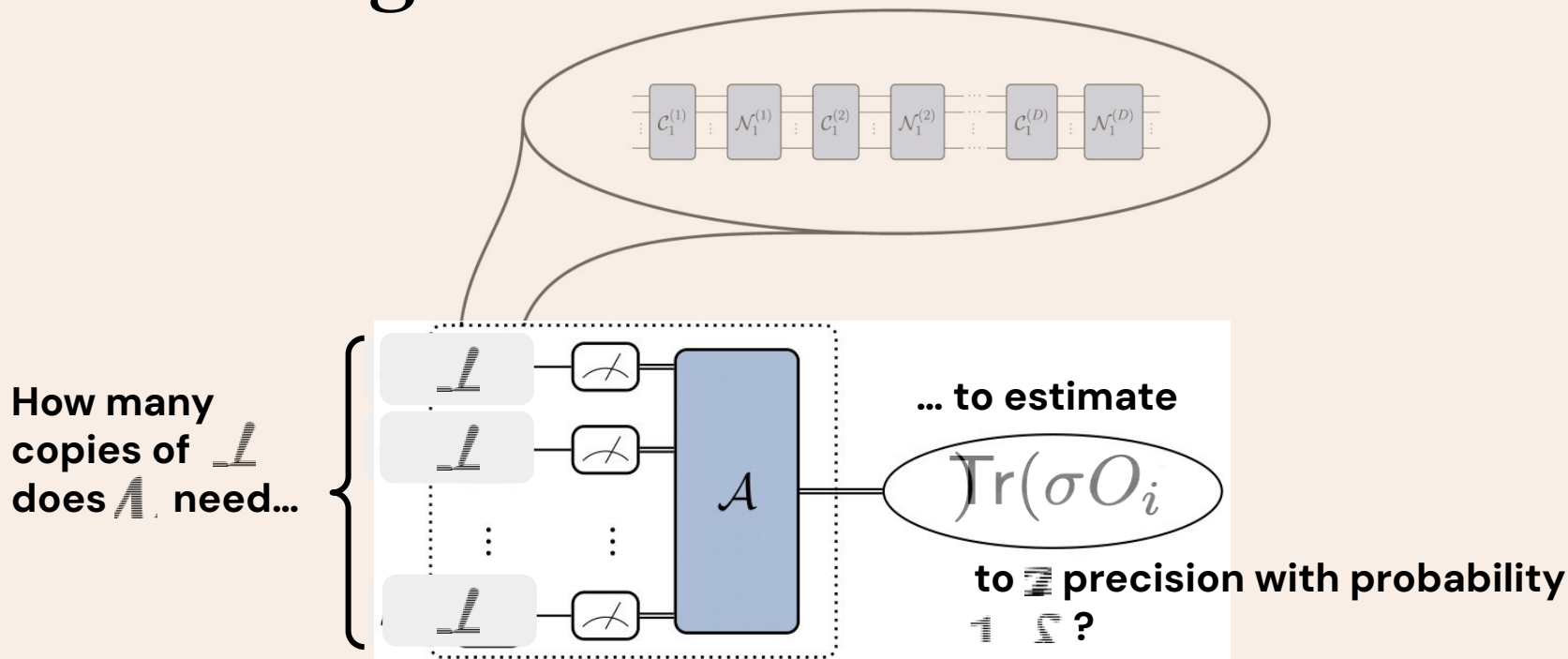
Our question: sample complexity of error mitigation?

QFKME'24



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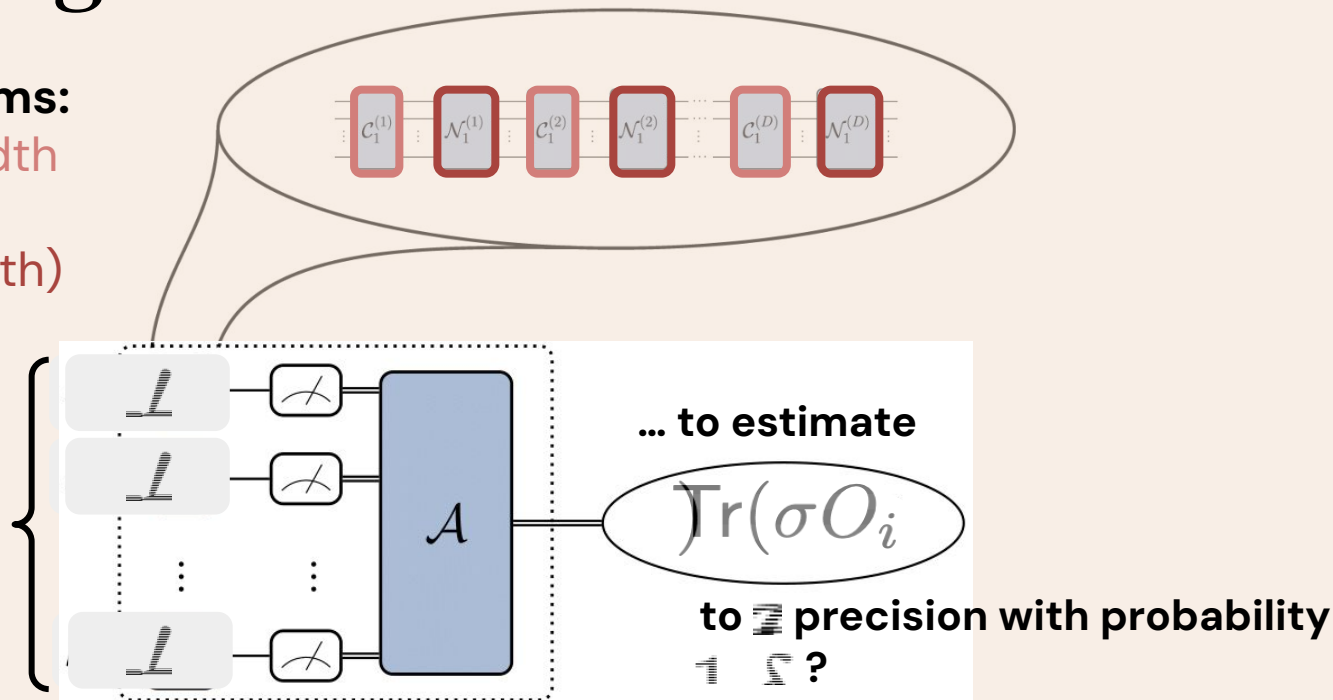
QFKME'24

Relevant params:

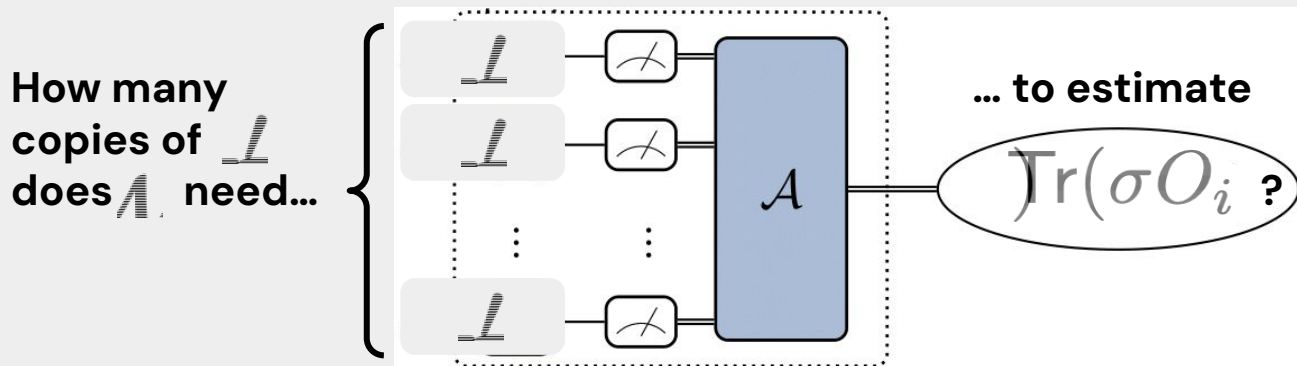
n , D (circuit width and depth)

p (noise strength)

How many copies of \mathcal{A} does \mathcal{A} need...



Our lower bounds



Relevant parameters:
 n, D (circuit width/depth);
 p (depolarizing noise strength)

Thm 1: $\Omega(n \log D)$ if circuit outputting ρ has depolarizing noise and is of depth $\Omega(\log D)$.

How to interpret our results

We show: $\exp(\Omega(nD))$ runs of a depolarizing-noisy circuit are required for good error mitigation.

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We show: $\exp(\Omega(nD))$ runs of a depolarizing-noisy circuit are required for good error mitigation.

- Previous belief: $\exp(\Omega(D))$ copies required.
- But NISQ circuits are depth $\text{poly}(n)$: our result is exponentially stronger.
- Loss of quantum advantage for error-mitigated algorithms may occur earlier than expected in the presence of noise

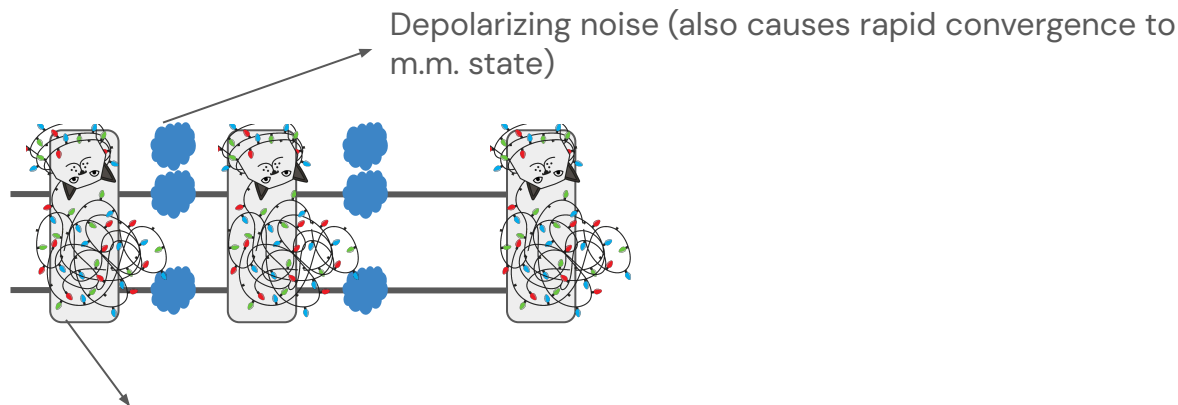
Proof intuition

Question: How many copies of $\frac{1}{\sqrt{2}}$ are needed for EM?

Proof intuition

Question: How many copies of \underline{I} are needed for EM?

We construct such circuits:

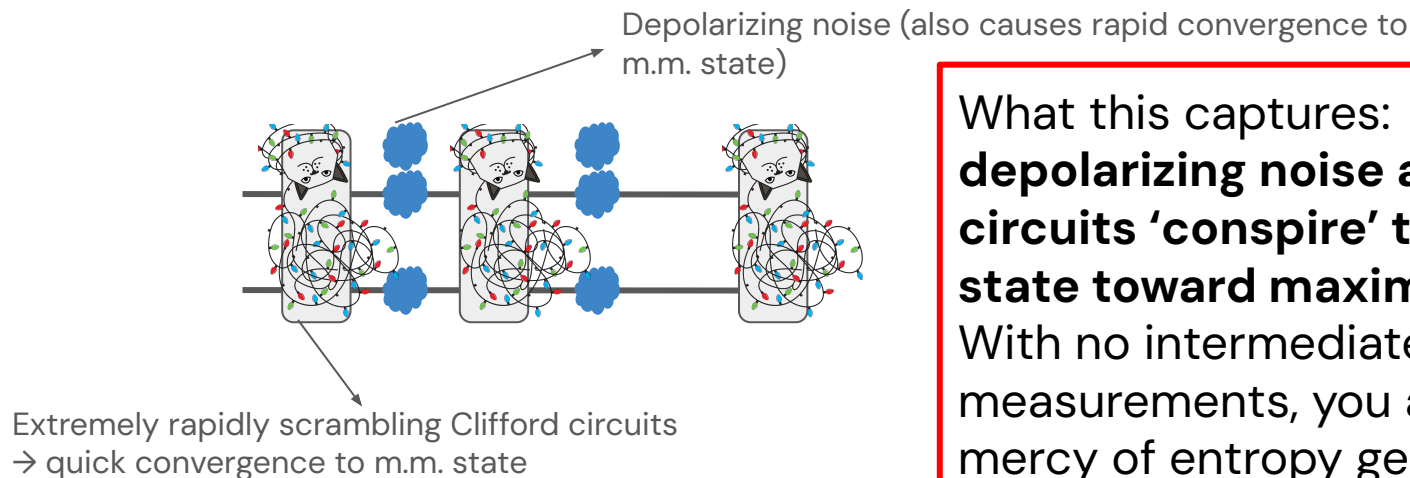


Extremely rapidly scrambling Clifford circuits
→ quick convergence to m.m. state

Proof intuition

Question: How many copies of \underline{L} are needed for EM?

We construct such circuits:



What this captures:
depolarizing noise and the circuits 'conspire' to push the state toward maximally mixed.
With no intermediate measurements, you are at the mercy of entropy generation.

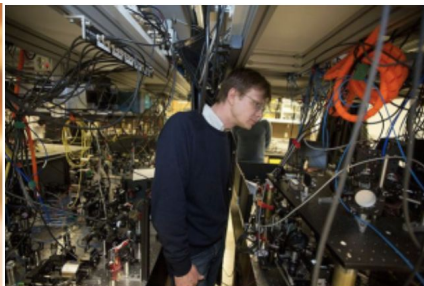
What about...non-unital noise?

Not all noise is depolarizing!

See: T_1 decay,
atom loss, photon loss.



Superconducting qubits (Google, IBM, Rigetti)

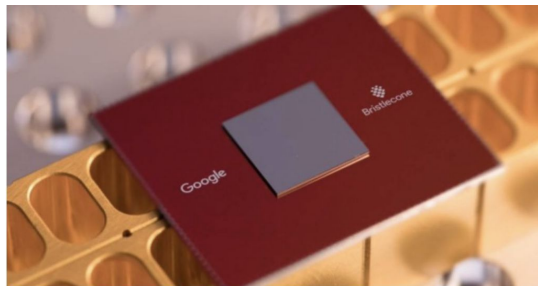


Neutral atom arrays (e.g. Lukin group/QuEra)

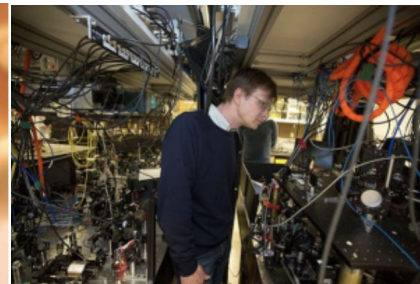
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Superconducting qubits



Neutral atom arrays

Error source	Time optimal	Smooth amplitude	Error type X, Y, Z, LG, AL**
Scattering* $ 1\rangle$	0.103% / 0.043%	0.036%	6%, 6%, 25%, 47%, 15%
Scattering $ 0\rangle$	0.019%	0.025%	7%, 7%, 14%, 62%, 10%
Rydberg $T_1 = 88 \mu\text{s}$	0.113%	0.085%	2%, 2%, 6%, 23%, 67%
Rydberg $T_2^* = 3 \mu\text{s}$	0.134%	0.089%	0%, 0%, 75%, 0%, 25%
Position fluct.	0.012%	0.054%	0%, 0%, 96%, 0%, 4%
Rydberg $m_J = -\frac{1}{2}$	0.06 - 0.15%	0.01%	
Total fidelity	99.53 - 99.62%	99.70%	2%, 2%, 41%, 17%, 38%

From [High-fidelity parallel entangling gates on a neutral-atom quantum computer](#)

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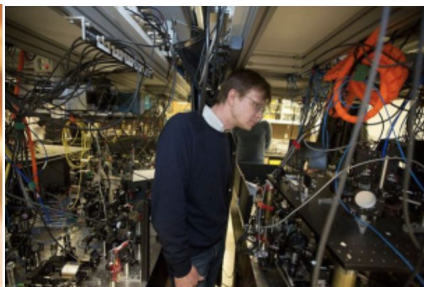
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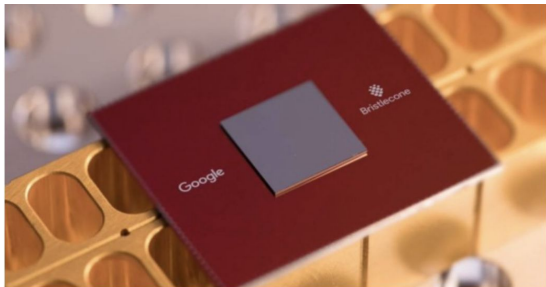
Definition of non-unital quantum channel: doesn't preserve the m.m. state.

Canonical example: **amplitude damping noise!** \sim partial **reset**-to- $|0\rangle$

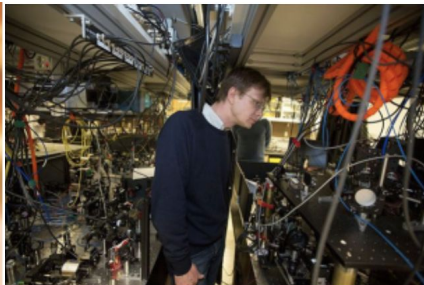
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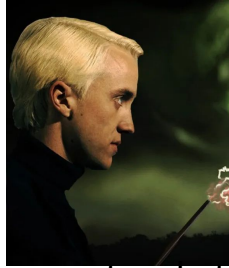
Canonical example: **amplitude damping noise!** \sim partial **reset**-to- $|0\rangle$

Non-unital noise: physically important yet shockingly understudied!

Fantastic features of non-unital noise and where to find them:

I will use amplitude-damping noise as a concrete example; behaviors hold for general non-unital noise.

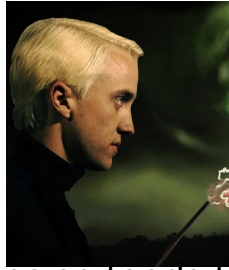
1. Amplitude-damping and depolarizing noise *have different fixed points*



Depolarizing noise tends to “scramble” the distribution by increasing entropy.

Fixed point: maximally-mixed state

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Depolarizing noise tends to “scramble” the **distribution** by **increasing entropy**.

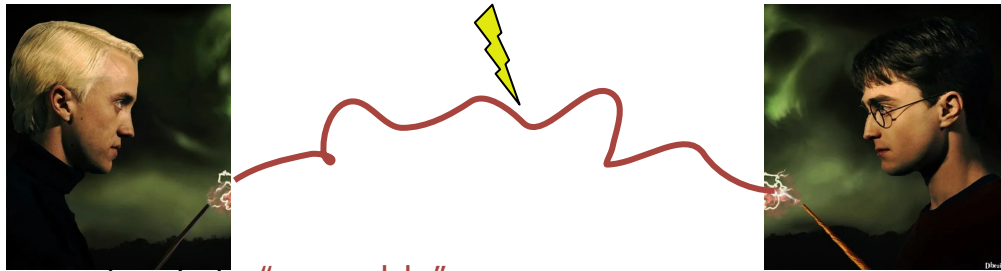
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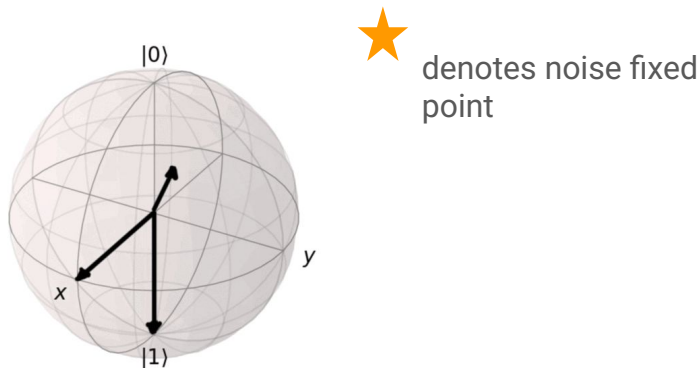
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Consequence: The same circuit, with depolarizing noise and with amplitude damping noise, acts very differently on the Bloch sphere!

1. Amplitude-damping and depolarizing noise *have different fixed points*

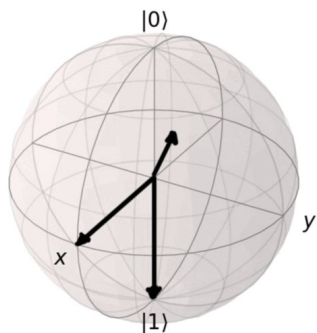
Circuit with depolarizing noise



Noise drives input **towards the center** of Bloch sphere.

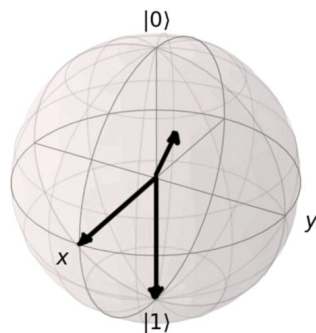
1. Amplitude-damping and depolarizing noise *have different fixed points*

Circuit with depolarizing noise



Noise drives input **towards the center** of Bloch sphere.

Circuit with amplitude damping noise



Noise drives input **towards the north pole** of Bloch sphere.



denotes noise fixed point

Consequence: No barren plateaus

Circuits used for quantum machine learning often display barren plateaus, making them hard to optimize.



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We show: optimization landscape under non-unital noise is **not barren**.



Consequence: No barren plateaus

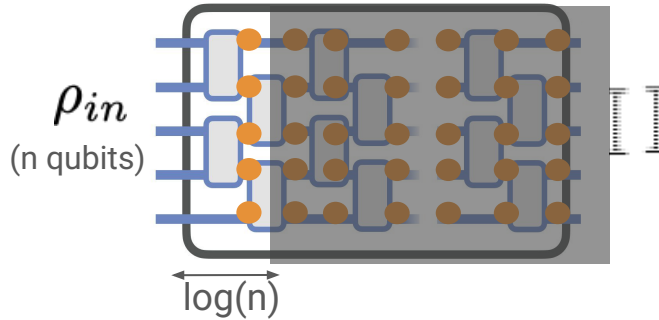
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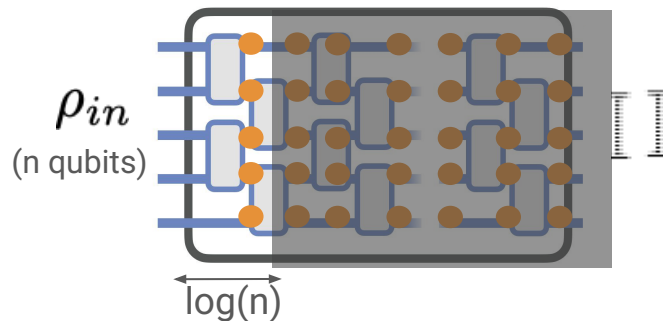
Important limitation: we don't show that the resulting peak is at the location of minimum energy, but others have tackled this.

2. The miracle of non-unital noise: fault-tolerance “for free”?

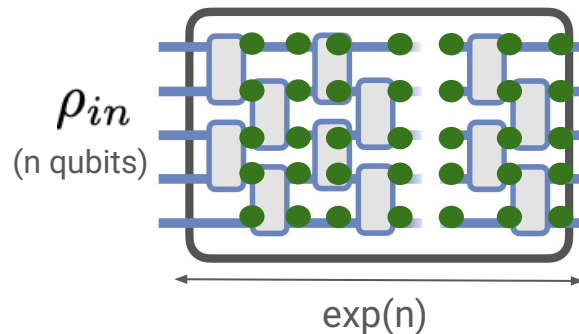


With no error correction,
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2. The miracle of non-unital noise: fault-tolerance “for free”?



With no error correction, **depolarizing noise** erases all information within a circuit after $\log(n)$ depth.



Quantum refrigerator proposal:
Even with no error correction, **non-unital noise** can be leveraged to compute for $\exp(n)$ depth!

2. The miracle of non-unital noise: fault-tolerance “for free”?

Key idea [Aharonov/Ben-Or 1999]: it's possible to do fault-tolerant quantum computation **without intermediate measurements** if *one supplies fresh auxiliary qubits in the state $|0\rangle$* .

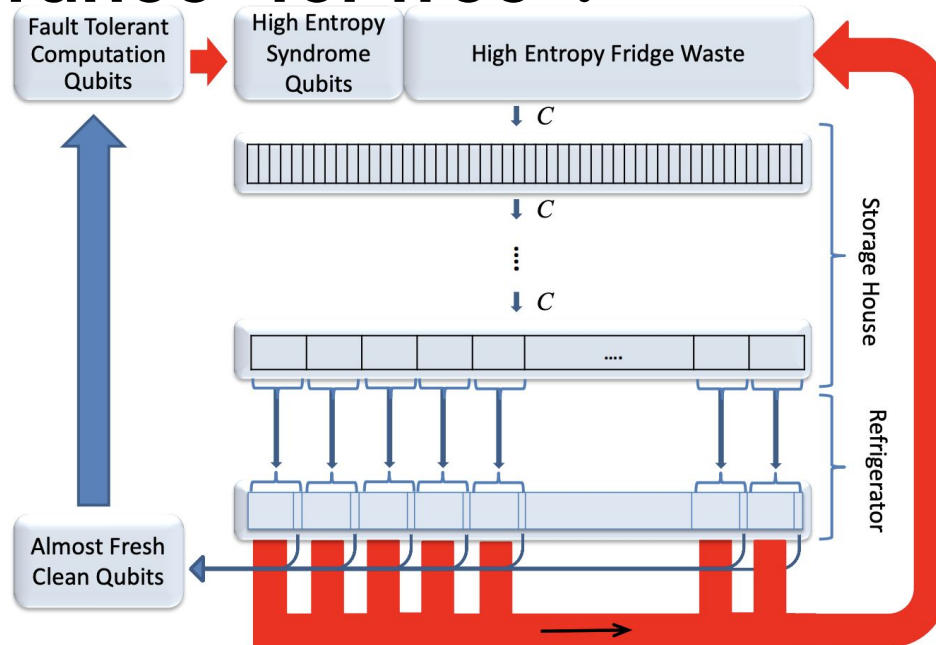
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Quantum refrigerator [Gottesman, Ben-Or 2013]: Let's use **non-unital noise** to supply us with *qubits in the state $|0\rangle$* !

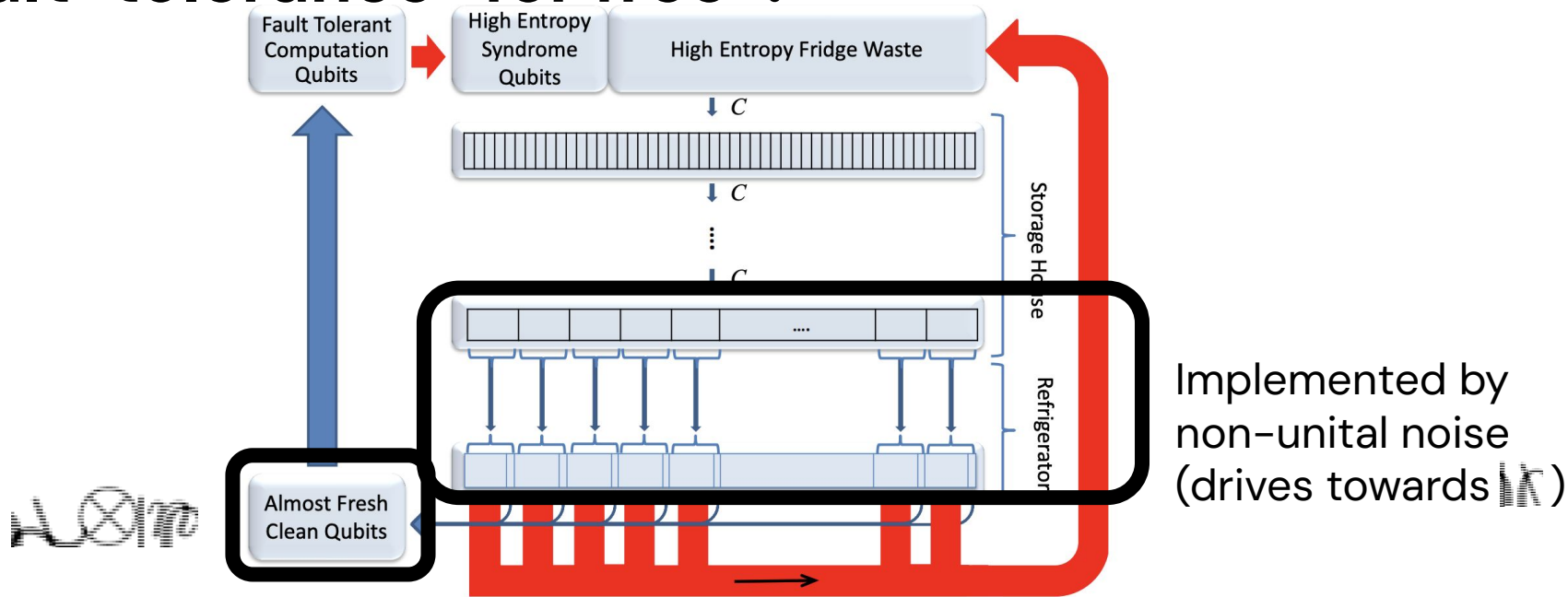
Remember: Amplitude-damping noise ~ **reset**-to-all-0s

2. The miracle of non-unital noise: fault-tolerance “for free”?



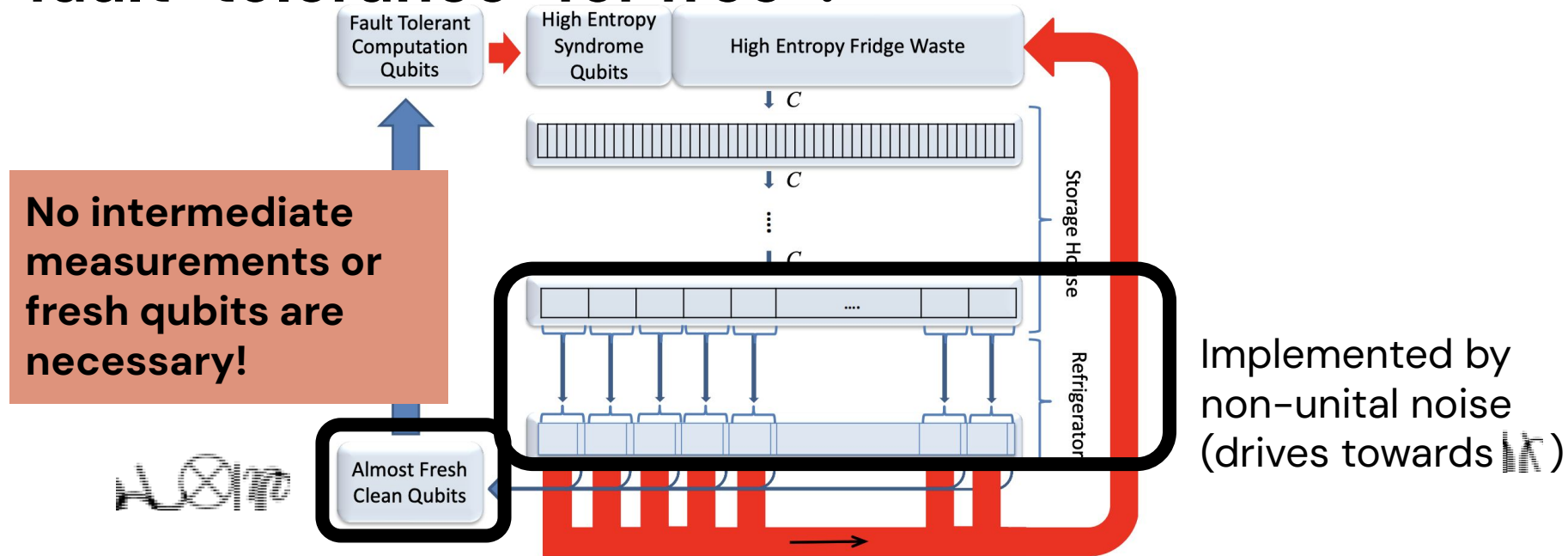
Quantum refrigerator, Ben-Or, Gottesman, Hassidim (arXiv 1301.1995)

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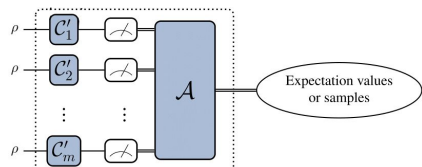
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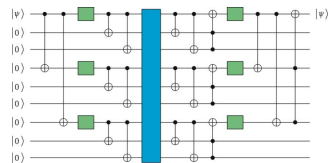
Application: Error recovery beyond error mitigation

Error mitigation



Few quantum resources but
high sample complexity

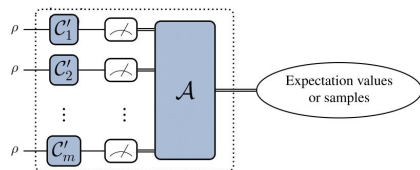
Error correction



Sample-efficient but large
quantum resource burden

Application: Error recovery beyond error mitigation

Error mitigation



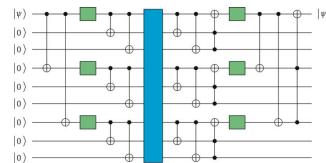
Few quantum resources but high sample complexity



Goldilocks zone?

Few measurements; no/few ancillas;
some encoded gates
▪ "Best of both worlds!"

Error correction



Sample-efficient but large quantum resource burden

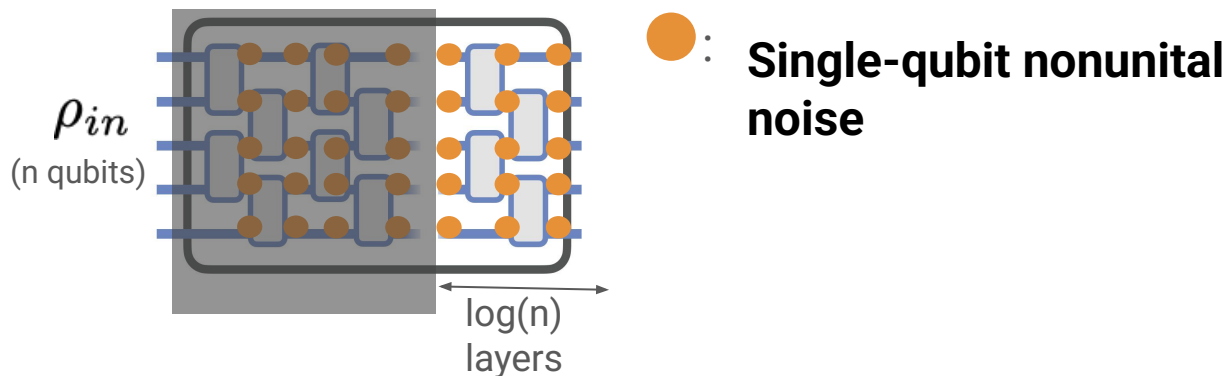
Is the “quantum refrigerator” exactly what we need?

A limitation to bear in mind

For a circuit with *random* gates, non-unital noise (like depolarizing noise) also creates **effectively shallow circuits**.

A limitation to bear in mind

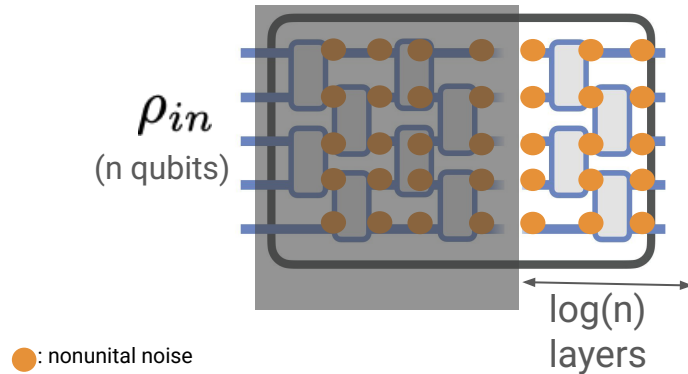
For a circuit with **random gates**, non-unital noise (like depolarizing noise) also creates **effectively shallow circuits**.



All gates more than $\log(n)$ layers from the last layer cannot influence expectation values by much!

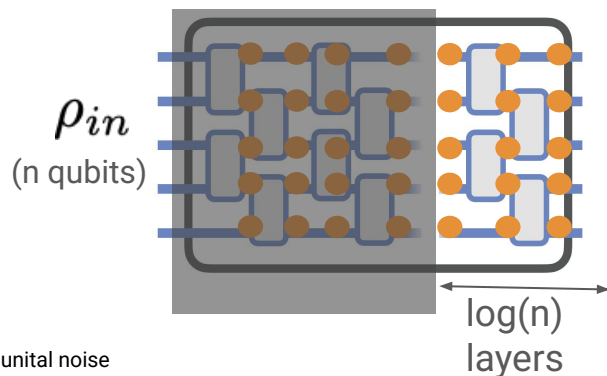
Million-dollar question: Can you still get quantum advantage via nonunitary noise for a sampling task?

Million-dollar question: Can you still get quantum advantage via nonunitary noise for a sampling task?



Effective shallow depth picture
only holds for **local expectation
values**.

Million-dollar question: Can you still get quantum advantage via nonunital noise for a *sampling* task?



Effective shallow depth picture only holds for **local expectation values**.

On verifiable quantum advantage with peaked circuit sampling

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²Department of Physics and Centre for Quantum Information and Quantum Control, University of Toronto

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Can non-unital noise help you to hide a peak in a **shallow depth circuit**?
Hide = classical computer cannot tell from circuit description if peaked or random.

Exponentially tighter bounds on limitations of quantum error mitigation

Yihui Quek,¹ Daniel Stilck França,^{2,3,1} Sumeet Khatri,¹ Johannes Jakob Meyer,¹ and Jens Eisert^{1,4}

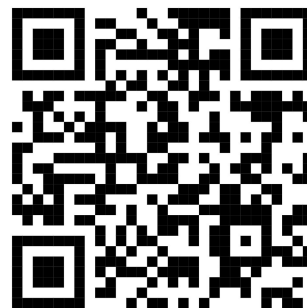
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(Dated: November 14, 2022)

Quantum error mitigation has been proposed as a means to combat unwanted and unavoidable errors in near-term quantum computing by classically post-processing outcomes of multiple quantum circuits. It does so in a fashion that requires no or few additional quantum resources, in contrast to fault-tolerant schemes that come along with heavy overheads. Error mitigation leads to noise reduction in small schemes of quantum computation. In this work, however, we identify strong limitations to the degree to which quantum noise can be effectively 'undone' for larger system sizes. We



EPFL

Postdoc, visitor
and maybe PhD
positions
available!

Noise-induced shallow circuits and absence of barren plateaus

Antonio Anna Mele,^{1,*} Armando Angrisani,^{2,3,†} Soumik Ghosh,⁴
Sumeet Khatri,¹ Jens Eisert^{1,5} Daniel Stilck França,^{6,‡} and Yihui Quek^{7,§}

¹*Dahlem Center for Complex Quantum Systems, Freie Universität Berlin, 14195 Berlin, Germany*

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⁷*Departments of Mathematics and Physics, Massachusetts Institute of Technology, 182 Memorial Drive, Cambridge, MA 02138, USA*

(Dated: October 11, 2024)

Motivated by realistic hardware considerations of the pre-fault-tolerant era, we comprehensively study the impact of uncorrected noise on quantum circuits. We first show that any noise 'truncates' most quantum circuits to effectively logarithmic depth, in the task of estimating observable expectation values. We then prove that quantum circuits under any non-unital noise exhibit lack of barren plateaus for cost functions composed of local

